

# UserPort Documentation

## 1 History

### UserPort V1.0:

First release.

### UserPort V1.1:

Changes from version 1.0 to 1.1:

- Added Test LPT1 button
- Added Test Spkr button
- Start button is grayed when the driver is started
- Stop button is grayed when the driver is stopped
- UserPort driver now works on Multiprocessor machines and Hyperthreading machines
- UserPort now works on all Windows XP machines
- Settings are now stored in HKLM\System\CurrentControlSet\Services\UserPort because the driver failed to read the key HKLM\Software\UserPort
- \\.\UserPort access is now stopped when the \\.\UserPort file is closed
- Sleep(100) is no longer needed after the CreateFile("\\.\UserPort"...) call
- Address range is extended to 0x7a80 for all processes and to 0xffff for \\.\UserPort processes
- Added Java and VisualBasic example files
- Removed HandlerExceptionFilter from C example file
- Updated C and PAS example files
- The registry settings could be corrupted on certain circumstances, this bug has been solved
- UserPort did not run stable on Hyperthreading machined (rebooted without bluescreen). Solved by using the hard coded value of 0x20AC for the IOPMPtr variable on Windows XP/2000 machines

### Todo:

Extend the address range to 0xffff for all processes. To do this I need to allocate memory at address 0x80045000 but I don't know how to do this. Another method would be to change the default IOPM pointer from 0x20AC to 0x88 for all processes. If you have any Idea about how to do this please send me an e-mail to [tomas\\_franzon@hotmail.com](mailto:tomas_franzon@hotmail.com)

## 2 Summary

UserPort.SYS is a kernel mode driver for Windows NT/2000/XP that gives usermode programs access to I/O Ports. This makes it possible to access hardware directly from a normal executable in the same way as under Windows 95/98/ME. This driver does not work on Windows 95/98/ME and there is really no need to run it anyway because I/O ports are always granted to usermode programs on these operating systems.

The driver can be used for the following purposes:

- To run software on Windows NT/2000/XP that normally only runs on Windows 95/98/ME.
- To easily access hardware like the parallel port and other I/O ports.

So what's the drawback with this wonderful software? Microsoft has for security reasons prohibited usermode access to I/O ports. Opening up I/O ports creates a big security hole in your system. You should therefore carefully set the grant lists to only give usermode access to the specific I/O ports you need. The default values opens up a wide range of I/O ports and you should narrow it down.

The correct driver approach for a commercial product is to create a driver that communicates with the hardware and the communication between the driver and your application should be done through CreateFile/ReadFile/WriteFile/DeviceIoControl. But this is not my aim with the driver. My aim with the driver is listed above. There are a lot of parallel port drivers out there which gives control to user-mode applications in a nice way.

If you are writing your own software you should only grant access through the file "\\.\UserPort". Access is then given to your program when you open the file "\\.\UserPort". Other programs that don't open "\\.\UserPort" will

not have access to these I/O ports. If you are writing a commercial application please consider writing a kernel mode driver for your hardware communication.

### 3 Installation

The driver can be installed in the following two ways:

- Copy UserPort .SYS to %WINDIR%\SYSTEM32\DRIVERS  
Start UserPort .EXE and add the addresses you want and remove the others and click on start.
- Run UserPort .EXE with the driver filename and path as an argument  
i.e. run UserPort .EXE X:\YOURDIR\UserPort .SYS  
Add the addresses you want and remove the others and click on start.

You should now have usermode access to the addresses you have chosen.

### 5 Testing UserPort

You can verify that UserPort has been installed and loaded correctly by clicking on the “Test LPT1” and the “Test Spkr” buttons on UserPort.EXE. The “Test LPT1” button will reset your printer and the “Test Spkr” will play a short tune on your internal speaker. Note that you need to add the port 42, 43 and 61 before you try the “Test Spkr” button.

### 4 Examples

Port instructions are not included in development environments (such as Visual C++ and Delphi) because direct I/O access isn’t allowed by the operating system. You will therefore need to include a portion of assembler code into your software in order to access your hardware, see Figure 1, 2 and 3.

```
char inportb(int portid)
{
    char value;

    __asm mov edx,portid
    __asm in al,dx
    __asm mov value,al
    return value;
}
```

Figure 1: Read I/O port

```
void outportb(int portid,
char value)
{
    __asm mov edx,portid
    __asm mov al,value
    __asm out dx,al
}
```

Figure 2: Write I/O port

```
char value;
value = inportb(0x37a);
value = value & 0xfb;
outportb(0x37a,value);
Sleep(100);
value = value | 0x04;
outportb(0x37a,value);
```

Figure 3: Reset a printer connected to LPT1

Figure 3 shows how simple it now is to access hardware from a usermode program. The UserPort package contains examples for developing C, C++, Delphi, Java and Visual Basic applications.

## 5 Technical Description

The driver gives user mode program access to selected ports by changing the x86-processors IOPM (I/O Permission Map). Figure 1 shows how the driver works. For a detailed description on the TSS see Intel processor handbooks.

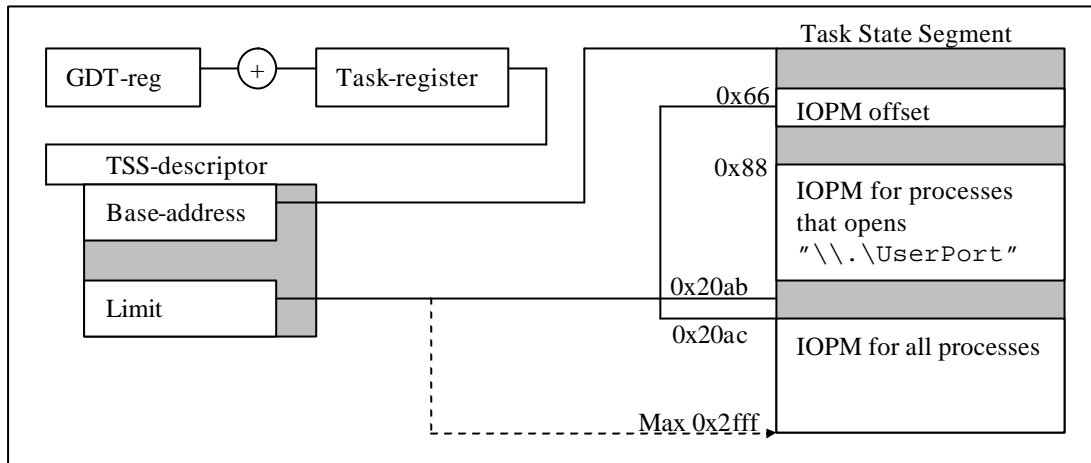


Figure 4: 80x86 TSS description

The original size of the TSS is 0x20ab and the driver extends it up to 0x2fff. The limit 0x2fff is because there is only three pages (3\*4096) of memory allocated for the TSS. This means that the highest port address which can be granted access for all processes is 0x7a80. If you need to access I/O ports above this address you need to open the `\\.\\UserPort` file in your application. The default IOPM offset is 0x20ac and this value is rewritten by the OS on every task switch. The IOPM offset must therefore be changed with the undocumented function `Ke386IoSetAccessProcess`, which sets the IOPM offset to 0x88. The `AllProcessesIOPM` is written to 0x20ac because this is the default IOPM offset for all processes and the `ThroughCreateFileIOPM` is written to 0x88 because the `Ke386IoSetAccessProcess` function sets the IOPM offset to 0x88. The `Ke386IoSetAccessProcess` function is called when a user mode program opens the file `\\.\\UserPort`. The driver loads the two IOPM:s from:

```
HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services\AllProcessesIOPM
HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services\ThroughCreateFileIOPM
```

It will use default values below if these doesn't exist.

This driver is influenced and inspired by an article written by Dale Roberts 8/30/95, published in May 96 Dr Dobbs Journal, see [www.ddj.com](http://www.ddj.com).

## 6 License

This software is released as freeware. You may use it for personal or commercial use. You may distribute it but I would like you to keep the installation package intact. If you make modifications to the driver, please send me the modified version and I add your modifications into the next release.

If you want to only distribute the `UserPort.sys` driver and have your installation package installing the driver and creating the `AllProcessesIOPM` and the `ThroughCreateFileIOPM` registry keys you may do so.

If you like this program, please send me a postcard from your hometown!

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